

}

open(f,"/u/mangu/C4.5/R8/MyData/two_new_new.data") || die "I can't
";
\$maxClustNo=0;

```
$maxDurNo=0;
$maxnoCand=0;
$maxClustLen=0;
$count=0;
open(fout,">> rules");
while(<f>){
  chop;
  @a=split(/,/);
  $truth[$count] = $a[14];
  $prediction($count)=1;
  $word1{$a[1]}=1;
  $word2{$a[2]}=1;
  $pair{$a[1]."_".$a[2]}++;
$epspair{$a[3]."_".$a[4]}=1;
  if ($a[0] > $maxClustNo){
    $maxClustNo=$a[0];
  if (a[5] > \max DurNo)
    $maxDurNo=$a[5];
  if ($a[6] > $maxDurNo){
    $maxDurNo=$a[6];
  }
  if ($a[10] > $maxCandNo){
    \maxCandNo = a[10];
  if (a[12] > \max(lustLen) 
    \max ClustLen = \{a[12];
  for ($i=0; $i<=$#a; $i++){
    sent[scount][i] = a[i];
  $count++;
```

```
close(f);
$no sent=$count;
#print "$maxClustNo $maxDurNo $maxnoCand $maxClustLen $no_sent\
n";
while(($k,$v)=each %pair){
  if ($v >= 10) {
    print $k,"\t",$v,"\n";
  }
}
$iteration1=0;
$best_score=2;
while($best score >= 2){
  $iteration++;
  undef %clusNo bad;
  undef %clusNo good;
 undef %word1 good;
 undef %word1 bad;
 undef %word2 good;
 undef %word2 bad;
 undef %pair good;
 undef %pair bad;
 undef %isEps1 good;
 undef %isEps1 bad;
 undef %isEps2 good;
 undef %isEps2 bad;
 undef %epspair good;
 undef %epspair bad;
 undef %dur1 good;
 undef %dur1_bad;
 undef %dur2 good;
 undef %dur2 bad;
 undef %Post1 good;
 undef %Post1 bad;
 undef %Post2 good;
 undef %Post2_bad;
 undef %diffPost good;
  undef %diffPost_bad;
 undef %newCand good;
```

```
undef %newCand bad;
undef %Cand good;
undef %Cand bad;
undef %ClusterLen good;
undef %ClusterLen bad;
undef %score;
for($i=0; $i<$no sent; $i++){
  $post1=int($sent[$i][7]*100);
  $post2=int($sent[$i][8]*100);
  $diffPost=int($sent[$i][11]*100);
  if($truth[$i] == $prediction[$i]){
    # the change is bad
    $clusNo bad{$sent[$i][0]}{$truth[$i]}++;
    $word1 bad{$sent[$i][1]}{$truth[$i]}++;
    $word2 bad{$sent[$i][2]}{$truth[$i]}++;
    $pair bad{$sent[$i][1]." ".$sent[$i][2]}{$truth[$i]}++;
    $isEps1 bad{$sent[$i][3]}{$truth[$i]}++;
    $isEps2 bad{$sent[$i][4]}{$truth[$i]}++;
    $epspair_bad{$sent[$i][3]."_".$sent[$i][4]}{$truth[$i]}++;
    $dur1 bad{$sent[$i][5]}{$truth[$i]}++;
    $dur2 bad{$sent[$i][6]}{$truth[$i]}++;
    $Post1 bad{$post1}{$truth[$i]}++;
    $Post2 bad{$post2}{$truth[$i]}++;
    $newCand bad{$sent[$i][9]}{$truth[$i]}++;
    $Cand bad{$sent[$i][10]}{$truth[$i]}++;
    $diffPost bad{$diffPost}{$truth[$i]}++;
    $ClusterLen bad{$sent[$i][12]}{$truth[$i]}++;
  }
  else{
    $change="$prediction[$i]:$truth[$i]";
    #print $change,"\n";
    $rule type{$change}=1; # 1->2 2->1
    $clusNo good{$sent[$i][0]}{$change}++;
    $word1 good{$sent[$i][1]}{$change}++;
    $word2 good{$sent[$i][2]}{$change}++;
    $pair good{$sent[$i][1]." ".$sent[$i][2]}{$change}++;
    $isEps1 good{$sent[$i][3]}{$change}++;
    $isEps2 good{$sent[$i][4]}{$change}++;
   $epspair_good{$sent[$i][3]."_".$sent[$i][4]}{$change}++;
```

```
$dur1 good{$sent[$i][5]}{$change}++;
      $dur2 good{$sent[$i][6]}{$change}++;
      $Post1 good{$post1}{$change}++;
      $Post2 good{$post2}{$change}++;
      $newCand good{$sent[$i][9]}{$change}++;
      $Cand good{$sent[$i][10]}{$change}++;
      $diffPost good{$diffPost}{$change}++;
      $ClusterLen good{$sent[$i][12]}{$change}++;
    }
  }
  while(($change,$v) = each %rule type){
    @b=split(/:/,$change);
    $pred=$b[0];
    print $change,"\n";
    $ruleEQ=$change.":0:eq"; # look at the first attribute and com
pare eq
with the value; do $k if true
    $ruleLS=$change.":0:1s";
    $ruleGT=$change.":0:gt";
    $rules($ruleEQ)=1;
    $rules($ruleLS)=1;
    $rules{$ruleGT}=1;
    for ($i=0; $i<=$maxClustNo; $i++){</pre>
      $score{$ruleEQ}{$i}= $clusNo good{$i}{$change} -
$clusNo bad{$i}{$pred};
      print $ruleEQ,"\t",$i,"\t", $clusNo good{$i}{$change}," - ",
$clusNo bad{$i}{$pred}," = $score{$ruleEQ}{$i}\n";
    }
    for ($i=1; $i<=$maxClustNo; $i++){</pre>
      for (\$j=0; \$j<\$i; \$j++){}
        $score{$ruleLS}{$i}+=$score{$ruleEQ}{$j};
      print $ruleLS, "\t", $i, "\t", $score{$ruleLS}{$i}, "\n";
    for \{\$i=\$\max\text{ClustNo-1}; \$i>=0; \$i--\}
```

```
for ($j=$i; $j<=$maxClustNo; $j++){</pre>
        $score{$ruleGT}{$i}+=$score{$ruleEQ}{$j};
      print $ruleGT, "\t", $i, "\t", $score{$ruleGT}{$i}, "\n";
    }
    $ruleEQ1=$change.":1:eq";
    $ruleEQ2=$change.":2:eq";
    $ruleEQ3=$change.":1 2:eq";
    $rules($ruleEQ1)=1;
    $rules($ruleEQ2)=1;
    $rules{$ruleEQ3}=1;
    while((\$w1,\$s1) = each \$word1){
      #print $w1,"\t", $word1 good{$w1}{$change},"--\t--",
$word1_bad{$w1}{$pred},"\n";
      $score{$ruleEQ1}{$w1}= $word1 good{$w1}{$change} -
$word1 bad{$w1}{$pred};
    }
    while ((\$w1,\$s1) = each \$word2) {
      #print $w1,"\t", $word2 good{$w1}{$change},"--\t--",
$word2 bad{$w1}{$pred},"\n";
      $score{$ruleEQ2}{$w1}= $word2 good{$w1}{$change} -
$word2 bad{$w1}{$pred};
    while((\$w1,\$s1) = each \$pair){
      #print $w1,"\t", $pair good{$w1}{$change},"--\t--",
$pair bad{$w1}{$pred},"\n";
      $score{$ruleEQ3}{$w1}= $pair good{$w1}{$change} -
$pair bad{$w1}{$pred};
    $ruleEQ1=$change.":3:eq";
    $ruleEQ2=$change.":4:eq";
    $ruleEQ3=$change.":3 4:eq";
    $rules($ruleEQ1)=1;
    $rules{$ruleEQ2}=1;
    $rules{$ruleEQ3}=1;
    $w1="yes";
    $w2="no";
    $score{$ruleEQ1}{$w1}= $isEps1 good{$w1}{$change} -
```

```
$isEps1 bad{$w1}{$pred};
    $score{$ruleEQ1}{$w2}= $isEps1 good{$w2}{$change} -
$isEps1 bad{$w2}{$pred};
    $score{$ruleEQ2}{$w1}= $isEps2 good{$w1}{$change} -
$isEps2 bad{$w1}{$pred};
    $score{$ruleEQ2}{$w2}= $isEps2 good{$w2}{$change} -
$isEps2 bad{$w2}{$pred};
    while (\$ w1,\$ s1) = each \$ epspair) \{
      $score{$ruleEQ3}{$w1}= $epspair good{$w1}{$change} -
$epspair bad{$w1}{$pred};
      print $w1,"\t", $epspair good{$w1}{$change}," - ",
$epspair bad{$w1}{$pred}," = $score{$ruleEQ3}{$w1}\n";
    $ruleEQ=$change.":5:eq"; # look at the first attribute and com
pare eq
with the value; do $k if true
    $ruleLS=$change.":5:ls";
    $ruleGT=$change.":5:qt";
    $rules($ruleEQ)=1;
    $rules{$ruleLS}=1;
    $rules{$ruleGT}=1;
    for ($i=0; $i<=$maxDurNo; $i++){
      $score{$ruleEQ}{$i}= $dur1 good{$i}{$change} -
$dur1 bad{$i}{$pred};
      print $ruleEQ,"\t",$i,"\t", $dur1 good{$i}{$change}," - ",
$dur1 bad{$i}{$pred}," = $score{$ruleEQ}{$i}\n";
    for ($i=1; $i<=$maxDurNo; $i++) {
      for ($j=0; $j<$i; $j++){
        $score{$ruleLS}{$i}+=$score{$ruleEQ}{$j};
      print $ruleLS, "\t", $i, "\t", $score{$ruleLS}{$i}, "\n";
    }
    for ($i=$maxDurNo-1; $i>=0; $i--){
      for ($j=$i; $j<=$maxDurNo; $j++){
        $score{$ruleGT}{$i}+=$score{$ruleEQ}{$j};
     print $ruleGT, "\t", $i, "\t", $score{$ruleGT}{$i}, "\n";
    }
    $ruleEQ=$change.":6:eq"; # look at the first attribute and com
pare eq
```

```
with the value; do $k if true
    $ruleLS=$change.":6:ls";
    $ruleGT=$change.":6:gt";
    $rules($ruleEQ)=1;
    $rules($ruleLS)=1;
    $rules($ruleGT)=1;
    for ($i=0; $i<=$maxDurNo; $i++){
      $score{$ruleEQ}{$i}= $dur2 good{$i}{$change} -
$dur2 bad{$i}{$pred};
      print $ruleEQ,"\t",$i,"\t", $dur2 good{$i}{$change}," - ",
$dur2 bad{$i}{$pred}," = $score{$ruleEQ}{$i}\n";
    for ($i=1; $i<=$maxDurNo; $i++){</pre>
      for (\$j=0; \$j<\$i; \$j++){
        $score{$ruleLS}{$i}+=$score{$ruleEQ}{$j};
      print $ruleLS, "\t", $i, "\t", $score{$ruleLS}{$i}, "\n";
    }
    for (\$i=\$maxDurNo-1; \$i>=0; \$i--){
      for ($j=$i; $j<=$maxDurNo; $j++){
        $score{$ruleGT}{$i}+=$score{$ruleEQ}{$j};
      print $ruleGT, "\t", $i, "\t", $score{$ruleGT}{$i}, "\n";
    $ruleLS=$change.":7:ls";
    $ruleGT=$change.":7:gt";
    $rules($ruleLS)=1;
    $rules{$ruleGT}=1;
    for ($i=0; $i<=100; $i++){
      for ($j=0; $j<$i; $j++){
        $score{$ruleLS}{$i}+=$Post1 good{$j}{$change} -
$Post1 bad{$j}{$pred};;
      print $ruleLS, "\t", $i, "\t", $score{$ruleLS}{$i}, "\n";
    }
    for (\$i=99; \$i>=0; \$i--){
      for ($j=$i; $j<=100; $j++){
        $score{$ruleGT}{$i}+=$Post1 good{$j}{$change} -
$Post1 bad{$j}{$pred};;
```

```
print $ruleGT, "\t", $i, "\t", $score{$ruleGT}{$i}, "\n";
    }
    $ruleLS=$change.":8:1s";
    $ruleGT=$change.":8:gt";
    $rules{$ruleLS}=1;
    $rules{$ruleGT}=1;
    for (\$i=0; \$i<=100; \$i++)
      #print $ruleLS,"\t",$i,"\t", $Post2 good{$i}{$change},"--\t-
$Post2 bad{$i}{$pred},"\n";
      for ($j=0; $j<$i; $j++){
        $score{$ruleLS}{$i}+=$Post2 good{$j}{$change} -
$Post2 bad{$j}{$pred};;
      print $ruleLS, "\t", $i, "\t", $score{$ruleLS}{$i}, "\n";
    }
    for (\$i=99; \$i>=0; \$i--){
      for ($j=$i; $j<=100; $j++){
        $score{$ruleGT}{$i}+=$Post2 good{$j}{$change} -
$Post2 bad{$j}{$pred};;
      print $ruleGT, "\t", $i, "\t", $score{$ruleGT}{$i}, "\n";
    }
    $ruleEQ=$change.":9:eq";
    $rules{$ruleEQ}=1;
    for (\$i=2; \$i<=3; \$i++)
      print $ruleEQ,"\t",$i,"\t", $newCand good{$i}{$change},"--\t
--",
$newCand bad{$i}{$pred},"\n";
      $score{$ruleEQ}{$i}= $newCand good{$i}{$change} -
$newCand bad{$i}{$pred};
    }
    $ruleEQ=$change.":10:eq";
    $ruleLS=$change.":10:1s";
    $ruleGT=$change.":10:gt";
    $rules{$ruleEQ}=1;
    $rules($ruleLS)=1;
    $rules{$ruleGT}=1;
    for (\$i=0; \$i<=\$maxCandNo; \$i++)
```

```
$score{$ruleEQ}{$i}= $Cand good{$i}{$change} -
$Cand bad{$i}{$pred};
      print $ruleEQ,"\t",$i,"\t", $Cand good{$i}{$change}," -",
$Cand bad{$i}{$pred}," = $score{$ruleEQ}{$i}\n";
    for ($i=1; $i<=$maxCandNo; $i++){</pre>
      for ($j=0; $j<$i; $j++){
        $score{$ruleLS}{$i}+=$score{$ruleEQ}{$j};
      print $ruleLS, "\t", $i, "\t", $score{$ruleLS}{$i}, "\n";
    for (\$i=\$maxCandNo-1; \$i>=0; \$i--)
      for ($j=$i; $j<=$maxCandNo; $j++){</pre>
        $score{$ruleGT}{$i}+=$score{$ruleEQ}{$j};
      print $ruleGT,"\t",$i,"\t",$score{$ruleGT}{$i},"\n";
    }
    $ruleLS=$change.":11:ls";
    $ruleGT=$change.":11:gt";
    $rules{$ruleLS}=1;
    $rules{$ruleGT}=1;
    for ($i=0; $i<=100; $i++){
      for ($j=0; $j<$i; $j++){
        $score($ruleLS)($i)+=$diffPost good($j)($change) -
$diffPost bad{$j}{$pred};;
      print $ruleLS, "\t", $i, "\t", $score{$ruleLS}{$i}, "\n";
    }
    for (\$i=99; \$i>=0; \$i--)
      for ($j=$i; $j<=100; $j++){
        $score{$ruleGT}{$i}+=$diffPost good{$j}{$change} -
$diffPost bad{$j}{$pred};;
      print $ruleGT,"\t",$i,"\t",$score{$ruleGT}{$i},"\n";
    }
    $ruleEQ=$change.":12:eq";
    $ruleLS=$change.":12:1s";
    $ruleGT=$change.":12:gt";
    $rules($ruleEQ)=1;
```

```
$rules{$ruleLS}=1;
    $rules{$ruleGT}=1;
    for \{\$i=0; \$i<=\$\max\text{ClustLen}; \$i++\}
      $score{$ruleEQ}{$i} = $ClusterLen good{$i}{$change} -
$ClusterLen_bad{$i}{$pred};
      print $ruleEQ,"\t",$i,"\t", $ClusterLen_good{$i}{$change},"
$ClusterLen_bad{$i}{$pred}," = $score{$ruleEQ}{$i}\n";
    for ($i=1; $i<=$maxClustLen; $i++){</pre>
      for (\$j=0; \$j<\$i; \$j++){}
        $score{$ruleLS}{$i}+=$score{$ruleEQ}{$j};
     print $ruleLS, "\t", $i, "\t", $score{$ruleLS}{$i}, "\n";
    }
    for (\$i=\$maxClustLen-1; \$i>=0; \$i--)
      for (\$j=\$i; \$j<=\$maxClustLen; \$j++){
        $score{$ruleGT}{$i}+=$score{$ruleEQ}{$j};
      print $ruleGT, "\t", $i, "\t", $score{$ruleGT}{$i}, "\n";
    $ruleEQ=$change.":5 6 11:eq";
  }
 print "OUT OF HERE\n";
  $best rule="";
  $best score=1;
 while(($k,$v)=each %rules){
    *a=$score{$k};
    while(($k1,$v1)=each %a){
      if ($v1 >= $best score){
        print $k,"\t",$k1,"\t",$v1,"\n";
        $best score = $v1;
        $best rule=$k.":".$k1;
    }
  }
  if ($best score >=1 && $best rule ne ""){
```

```
print "ITERATION: $iteration\n";
    print "BEST SCORE $best score\n";
    print "BEST RULE $best rule\n";
    print fout "$best rule $best score\n";
    @c=split(/:/,$best rule);
    $attribute=$c[2];
    $source=$c[0];
    $target=$c[1];
    $value=$c[4];
    if ($attribute eq "7" || $attribute eq "8" || $attribute eq "1
1") {
      $value=$value/100;
    $comparison=$c[3];
    for ($i=0; $i< $no sent; $i++){
      if ($comparison eq "eq") {
        if ($attribute=~/ /){
          if ($value=~/ /) {
            @comp=split(/ /,$attribute);
            @val=split(/ /,$value);
            if ($sent[$i][$comp[0]] eq $val[0] && $sent[$i][$comp[
1]] eq
$val[1] && $prediction[$i] eq $source){
              $prediction[$i] = $target;
              print "I changed $source to $target for $i\n";
            }
          }
          else{
            print "ERROR $attribute $value\n";
            last;
          }
        }
        else{
          if ($sent[$i][$attribute] eq $value && $prediction[$i] e
$source) {
            $prediction[$i] = $target;
            print "I changed $source to $target for $i\n";
        }
      }
```

```
elsif($comparison eq "ls"){
        if ($sent[$i][$attribute] <= $value && $prediction[$i] eq</pre>
$source) {
          $prediction[$i] = $target;
          print "I changed $source to $target for $i\n";
        }
      elsif($comparison eq "gt"){
        if ($sent[$i][$attribute] >= $value && $prediction[$i] eq
$source) {
          $prediction[$i] = $target;
          print "I changed $source to $target for $i\n";
        }
      }
      else{
        print "ERROR: unknown comparison $comparison! \n";
        exit;
      }
    }
  if ($best rule eq ""){
    $best score=-1;
 }
}
```